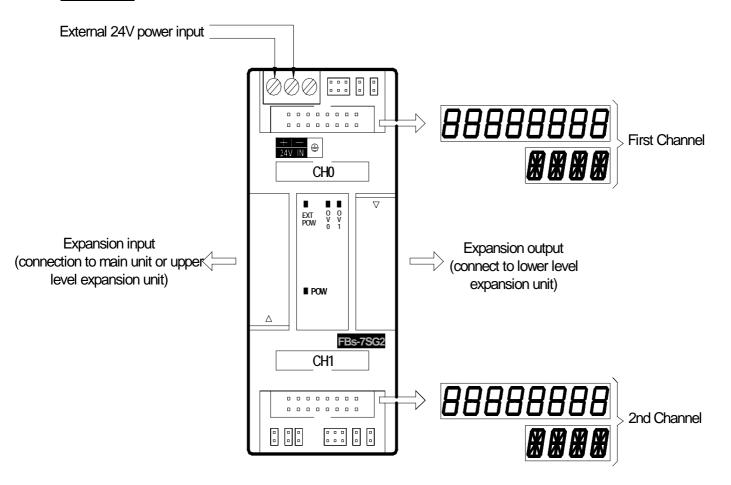
Chapter 16 7/16-Segment LED Display Module

16.1 FBs-7SG Overview

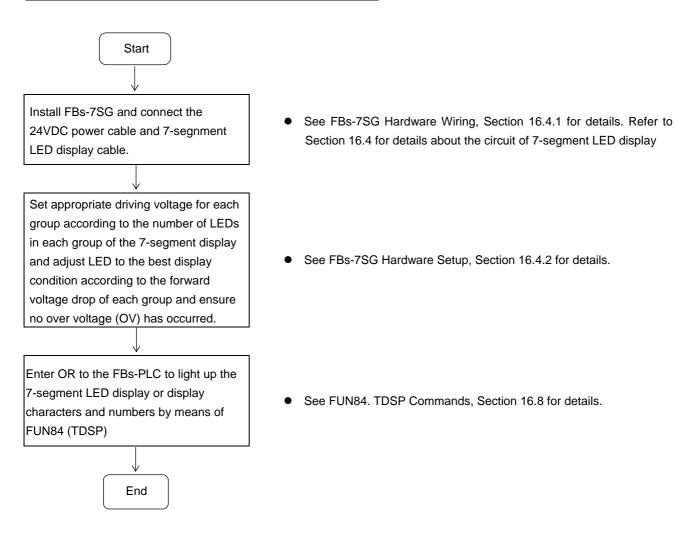
There two models in the FBs-7SG range: 7SG1 and 7SG2. Each of which has one or two 8-digit display driver ICs for driving eight or sixteen 7-segment LED displays using a common ground; or four or eight 16-segment LED displays. The drawing below is an example of FBs-7SG2.

Appearance



FBs-7SG has been equipped with an exclusive 7-segment LED display driver IC for multiplexing display of one to eight 7-segment or one to four 16-segment LED displays (one group). With one 16-core flat ribbon cable, users can display 8 digits (numbers) or 64 independent LED displays (8 LEDs for one digit, selectable between digital or LED display) or 4-digit character display. Every 7SG module will occupy three to eight output registers(OR) addresses (R3904 \sim R3967) in the I/O address. Therefore, the PLC can control a maximum of 192 7-segnment displays or 64 16-segment displays or 1024 independent LED displays.

16.2 The Procedure of Using FBs-7SG Module



16.3 FBs-7SG I/O Address

Every FBs-7SG module will occupy three to eight output registers(OR) addresses (R3904~R3967) in the I/O address. In general, WinProladder will detect and calculate the actual I/O addresses occupied by the expansion modules installed on the system after connecting to the PLC. Users may refer to the I/O Module Number Configuration provided by WinProladder in order to find out the exact I/O address of each expansion module to facilitate programming.

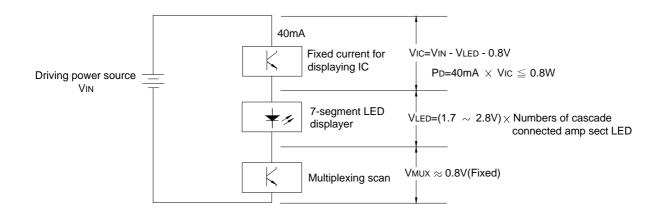
16.4 FBs-7SG Hardware Wiring and Setup

16.4.1 FBs-7SG Hardware Wiring

The hardware wiring diagram of FBs-7SG is shown above. In addition to the external 24V power, expansion module input and expansion module output, users will only need to connect the output to a 7-/16-segment LED display board with an 16-core FRC flat ribbon cable.

16.4.2 FBs-7SG Hardware Setup

The drawing below presents the output driver circuit of the internal display IC on FBs-7SG. General users will not need to calculate the voltage drop of LEDs. They will only need to adjust the voltage according to the jumper table below in order to prevent over voltage.

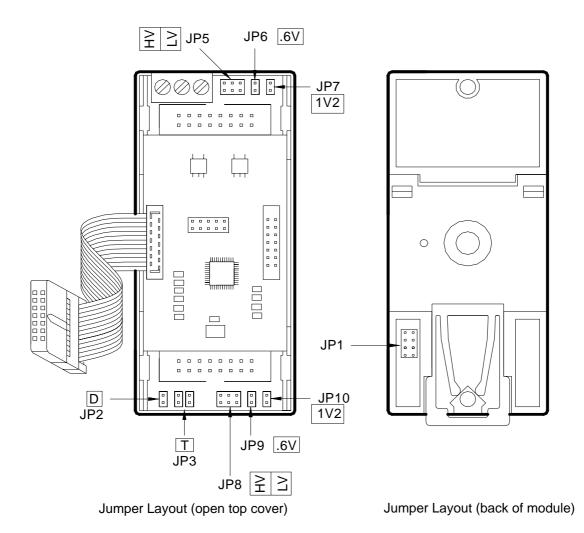


The power consumption will completely depend on the amount of voltage drop V_{IC} ($P_D = 40mA \times V_{IC}$) connected to it because the IC current source is fixed at 40mA. As shown in the above diagram, $V_{IC} = V_{IN} - V_{LED} - 0.8V$, i.e. V_{IC} is affected by the driving current voltage V_{IN} and the forward voltage drop of the 7-segment display V_{LED} , because the safety power consumption of display IC at the severest ambient temperature condition must be controlled at or under 0.8W; i.e. V_{IC} must be smaller than 2V. If the V_{IC} is too low, the brightness of the LED will be reduced; if it is too high, it will result in incorrect display (LEDs that are not supposed to be lighted up will be lighted up) or display IC damage.

The forward voltage drop of LED is generally between 1.7V and 2.8V. Depending on the size of ordinary 7-segment or 16-segment LED displays, each segment (e.g. a-g) consists of one to five LEDs connected in series. While the range of forward voltage drop among segments will be from 1.7V to 14V, it will be impossible to drive different LED displays with a single voltage. In order to drive the majority 7-segment LED displays, FBs-7SG comes with four driving voltage options at 5V (low-voltage), 7.5V, 10V and 12.5V (high voltage for the last three options) and a fine tuning function at 0.6V-1.8V by means of the diodes and jumpers incorporated to them. In practice, the power supply can drive LEDs of different forward voltage setup (common) of LED on FBs-7SG, the high/low voltage driving options of displays and the jumper setting of forward voltage drop fine tuning, and its exaction location (as seen after opening the top cover of FBs-7SG).

In this section, we will show you how to obtain the optimal display of 7-/16-segment LED displays without blowing or shorten the life of the display IC by means of driving voltage (V_{IN}) setup, high/low voltage selection and forward voltage fine tuning.

FBs-7SG jumper location



The jumper settings below are referred to FBs-7SG2, because they have covered those in FBs-7SG1.

Attribute	Jumper	Function	
	JP2	Decode (D closed)/Non-decode (D open) setting	
Common	JP3	O.V. Test (T) or Normal (No Jumper) setting	
	JP1 High Voltage (HV) selection (ba module)		FBs-7SG1
	JP5	High (HV)/Low (LV) voltage selection	
CH0	JP6	0.6V(0.6V) voltage drop fine tuning	FBs-7SG2
	JP7	1.2V(1V2) voltage drop fine tuning	
	JP8	High (HV)/Low (LV) voltage selection	
CH1	JP9	0.6V(0.6V) voltage drop fine tuning	
	JP10	1.2V(1V2) voltage drop fine tuning	

JP5/JP8	JP1	JP7/JP10	JP6/JP9	LED Driving Voltage	Short JP5/JP8 with a jumper horizontally; place the jumper head onto
		Open	Open	2.4V	the JP5/JP8.
LV	Inactive	Open	Short	3V	JP1 is located at the back of the module.
LV	mactive	Short	Open	3.6V	Turn module over for setup.
		Short	Short	4.2V	
		Open	Open	4.9V	
	7.5V	Open	Short	5.5V	JP1
	7.5V	Short	Open	6.1V	
		Short	Short	6.7V	
		Open	Open	7.4V	Short only one of the three options
HV	10V	Open	Short	8V	above. JP1 is effective only when HV is
	100	Short	Open	8.6V	selected from JP5. When LV is selected
		Short	Short	9.2V	from JP5, JP1 will be ineffective.
		Open	Open	9.9V	When BOOST is short, the driving
		Open	Short	10.5V	voltage will be boosted by 5% to
	12.5V	Short	Open	11.1V	Compensate circuit voltage drop. JP5 to JP7 are effective on CH0 and JP8-JP10
		Short	Short	11.7V	on CH1.

FBs-7SG module default jumper setting

Jumper Number	Default Jumper Setting	Note
JP1	Locating in third position(7.5V)	Setting as 7.5V mode
JP2	Plugging jumper	Setting as decode mode
JP3	Only plugging in bottom terminal (equal no Setting)	Don't do over voltage test(O.V.)
JP5	Locating in LV position	Setting as low voltage mode
JP6	Plugging jumper	Fine tuning 0.6V
JP7	No jumper	
JP8	Locating in LV position	Setting as low voltage mode
JP9	Plugging jumper	Fine tuning 0.6V
JP10	No jumper	

16.4.3 LED Driving Voltage Setup and Over-Voltage (OV) Inspection

Users must select the correct driving voltage according to the voltage requirements of LEDs of different sizes before applying the module. If the voltage is too low, the brightness of LEDs will be reduced. If the voltage is too high, the brightness of LEDs will be uneven. More importantly, the LED driver IC will be blown due to over-voltage (O.V.). Therefore, it is necessary to make sure that the CE intermittent voltage (V_{IC}) of the driver IC is below 2V to prevent an O.V. of the driver IC. Yet, it is difficult for users to measure the V_{IC} of driver IC in multiplexing. Therefore, FBs-7SG is equipped with an O.V. LED indicator to facilitate users to check if an OV occurs. The O.V. indicator is located next to the output socket on the panel labeled with O.V.

The result of the O.V. indicator is meaningful only when all segments (a total of 64, including the decimal point) are lighted up. If the O.V. indicator is out in this situation, it means there is no O.V. If the indicator is on, it means there is an O.V. (the indicator may blink or is on constantly if not all segments are lighted up, in this case, it is meaningless). If you want to perform a full segment test, set the TEST Jumper (JP3) to "T" (only when the PLC is OFF) on the lower left part of 7SG or use the convenient command (FUN84:TDSP) on 7SG by setting All Input-ON to "1" (PLC is in "RUN" mode) to light up all segments for an O.V. test.

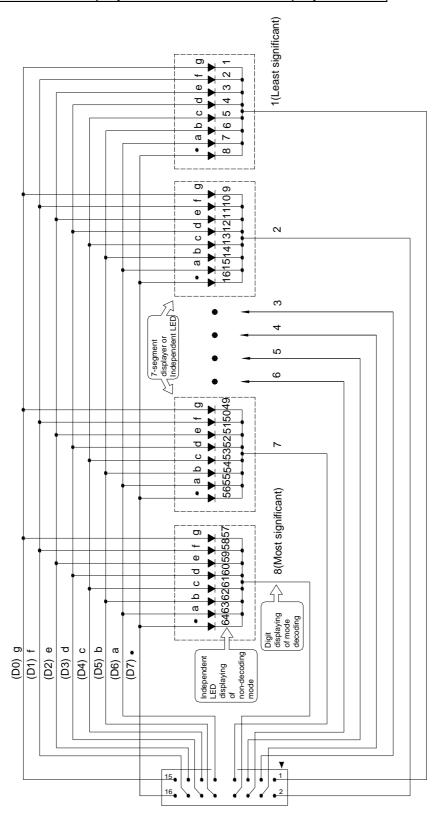
The following examples show the LED of FBs-7SG module driving voltage setup and O.V. test procedures.

- 1. Set JP3 to "T".
- Start with LV and then adjust driving voltage to the required brightness or the O.V. indicator is on according to the jumper setting as shown in the table above. When the O.V. indicator is on, reduce voltage until the O.V. indicator is off. Please be noted that if the brightness is at its maximum level but it cannot meet the requirements, replace LEDs with higher efficiency.
- 3. Set JP3 back to 'N" (normal position) or All Input-ON of FUN84:TDSP to "0".

Caution

The 7-segment LED display of FBs-7SG is driven by the driver IC with a rated current \approx 40mA. The power consumption depends on the V_{IC} of CE because the maximum power limit is only 0.7W/25°C, do not use module in O.V. condition to prevent the driver IC from blowing.

16.5 7-segment LED Display and Individual LED Display Circuits



The above diagram indicates the correct wiring (common ground) of the 7-segment LED display or independent LED display of FBs-7SG. Users may make their own display according to this circuit and layout and connect the display to any output socket on FBs-7SG with a 16-pin flat ribbon cable. We offer LED display boards and products in six different dimensions to meet the demands of users. The table below shows the range of our LED display boards and products.

Model	Specification
DBAN.8-nR	0.8" 4-digit 16-segment LED display, n means R(Red) 16-segment LED characters display installed, can be 1~4
DBAN2.3-nR	2.3" 4-digit 16-segment LED display, n means R(Red) 16-segment LED characters display installed, can be 1~4
DB.56-nR	0.56" 8-digit 7-segment LED display, n means R(Red) 7-segment LED characters display installed, can be 1~8
DB.8-nR	0.8" 8-digit 7-segment LED display , n means R(Red) 7-segment LED characters display installed, can be 1~8
DB2.3-nR	2.3" 8-digit 7-segment LED display, n means R(Red) 7-segment LED characters display installed, can be 1~8
DB4.0-nR	4.0" 4-digit 7-segment LED display , n means R(Red) 7-segment LED characters display installed, can be 1~4

% Models inside parentheses are products equipped with LED display and ribbon cable socket.

Recommended pin settings

Model	HV/LV (JP5/JP8)	JP1	JP7/JP10	JP6/JP9	Driving Voltage
DBAN.8	LV		Open	Short	3V
DBAN2.3	ΗV	10V	Open	Open	7.4V
DB.56	LV		Open	Open	2.4V
DB.8	LV		Short	Open	3.6V
DB2.3	ΗV	10V	Short	Short	9.2V
DB4.0	ΗV	10V	Short	Open	8.6V

Users can adjust the pin settings tabulated above table on any FATEK standard products. If higher brightness is desired, users can fine-tune the driving voltage according to the jumper settings as shown above. Users must avoid over voltage (O.V.) of output (O.V. indicator will light up) in order not to blow the 7SG module.

Connector pin layout

Pin	Signal	Pin	Signal
1	DIG0	2	DIG1
3	DIG2	4	DIG3
5	DIG4	6	DIG5
7	DIG6	8	DIG7
9	a/D0	10	b/D1
11	c/D2	12	d/D3
13	e/D4	14	f/D5
15	g/D6	16	p/D7

There are two display output connectors on 7SG2, each can support 64 segments of LED display. When all segments are on, 8 segments will be scanned at a time for a total of 8 times.

DIG0-DIG7 as tabulated above refer to low active output signals (Sink or NPN output), only one signal will be active (multiplexing) at the same time to select a group of LEDs (8 segments). a/D0-p/D7 are source output signals (PNP) controlling the display of corresponding segments.

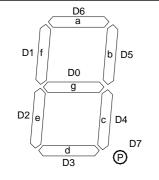
16.6 Decode Display and Non-Decode Display

① Non-decode display: (All segments are dimmed, controlled by user-defined applications independently)

A total of 8 ORs are equipped on FBs-7SG2 to control the display of 128 segments. Each segment is controlled by a corresponding bit. When the bit value is 1, the corresponding segment will light up. The correlations of each segment and OR is tabulated below. OR is the first output register that occupied by the module. Each OR will output signals twice, i.e. 1 bit of data (8 segments) each time. These data will be transferred to the corresponding outputs p/D7-a/D0.

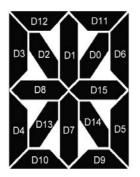
	OR	D15~D8	D7~D0		
	OR+0	SEG15~SEG8	SEG7~SEG0		
СНО	OR+1	SEG31~SEG24	SEG23~SEG16		
CHO	OR+2	SEG47~SEG40	SEG39~SEG32		
	OR+3	SEG63~SEG56	SEG63~SEG48		
	OR+4	SEG15~SEG8	SEG7~SEG0		
CH1	OR+5	SEG31~SEG24	SEG23~SEG16		
СПІ	OR+6	SEG47~SEG40	SEG39~SEG32		
	OR+7	SEG63~SEG56	SEG63~SEG48		

7-segment LED correspondence



The digit on the farthest right of the display board (8 digits, max.) corresponds to outputs SEG0-SEG7; the next digit to the left corresponds to outputs SEG8-SEG15; the digit on the farthest left of the display board corresponds to outputs SEG63-SEG56. Each 7SG2 can drive sixteen 7-segment LED displays.

16-segment LED correspondence



Segments D0-D15 of the digit on the farthest right of the display board (4 digits, max.) correspond to outputs SEG0-SEG15 on 7SG2; the next digit to the left corresponds to outputs SEG16-SEG31; the digit on the farthest left of the display board corresponds to outputs SEG63-SEG48. Each 7SG2 can drive 8 16-segment LED displays.

2 Decode Display : Display data on the corresponding segments with default coding

In this mode, a total of 4 output registers(OR) are equipped on FBs-7SG2 to control the display of 8 digits of 7-segment LEDs. Each digit is controlled by 4 bits. The decimal point of an 8-digit number is controlled by the first output register. Each point is controlled by the corresponding bit. The correlations among the digits, decimal point and ORs are tabulated below. OR is the first output register that occupied by the module.

Attribute	OR	D15~D12	D11~D8	D7~D4	D3~D0	
Common	OR+0	P15~P8		P7~		
CHO	OR+1	DIG3	DIG2	DIG1	DIG0	
CH0	OR+2	DIG7	DIG6	DIG5	DIG4	∫ 1_st 8-digit
011	OR+3	DIG3	DIG2	DIG1	DIG0	
CH1	OR+4	DIG7	DIG6	DIG5	DIG4	2_nd 8-digit

OR0 controls the display of decimal point. When the value is "1", the corresponding decimal point will light up. OR1-OR4 control the display of 16-digit numbers. Each digit will be controlled by four corresponding bits. A total of 16 changes correspond to the following displays.

4-bit digital 7-segment LED decode and non-decode number displays

Nibble Value		7-segment LED		Segment DIM (0) ON (1)						Number
Hexadecimal	Binary	display structure	а	b	с	d	е	f	g	
0	0000		1	1	1	1	1	1	0	0
1	0001		0	1	1	0	0	0	0	Ø
2	0010		1	1	0	1	1	0	1	
3	0011		1	1	1	1	0	0	1	J
4	0100		0	1	1	0	0	1	1	Ч
5	0101	a A		0	1	1	0	1	1	5
6	0110	f b	1	0	1	1	1	1	1	6
7	0111	g V g	1	1	1	0	0	1	0	ņ
8	1000	e c	1	1	1	1	1	1	1	8
9	1001		1	1	1	1	0	1	1	9
А	1010		0	0	0	0	0	0	1	0
В	1011		1	0	0	1	1	1	1	E
С	1100		0	1	1	0	1	1	1	Н
D	1101		0	0	0	1	1	0	1	C
E	1110		0	0	0	1	1	1	1	F
F	1111		0	0	0	0	0	0	0	

ASCII Code and 16-segment number display cross-reference table

MSB LSB	x000	x001	x010	x011	x100	x101	x110	x111
0000		XX	XX					
0001		XX	X					
0010		XX						
0011		XX	X			XX		
0100		XX						X
0101		XX	X					
0110		XX	X					
0111		XX	X					
1000	B		X			X		X
1001		X	X		X			X
1010			X		XX		XX	X
1011								
1100								
1101								
1110		X						
1111								

16.7 FBs-7SG Input Power Requirements and Consumption

FBs-7SG is equipped with a DC24V isolated power supply to convert an external 24V power input into power supply for use by the internal circuit and 7-segment LED display on FBs-7SG. The tolerance of input is DC24V±20%.

FBs-7SG consumes 2Wmax when idled. The consumption increases according to the number of 7-segments lighted up. The segment driving current of every display IC on FBs-7SG is 40mA. The driving current for displaying one digit using 8 segments consumes 320mA, and the maximum power consumption of a group is obtained as formulated below:

 $Pd = 320mA \times V_{IN}$ (LED driving voltage) $\div 0.8$ (power efficiency) W

Total consumption = $2 + Pd \times n$ (W)

For example, the total power consumption of FBs-7SG2 (output from both groups) at maximum power ($V_{IN} = 12.5V$, all 8 segments are on):

 $2W + (320mA \times 12.5V \div 8) = 7W$

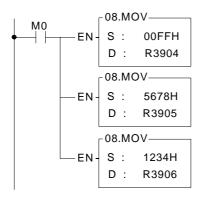
16.8 Controlling Display Contents with OR on FBs-7SG

There are two ways to light up an LED with FBs-7SG. In this section, we will introduce the method of how to light up a 7-segment number display by programming the OR output. In the next section, we will continue with displaying special symbols with FUN84. If displaying numbers with OR controls in decode mode, digits in front of a number will be displayed as 0.

If expansion modules are connected to the FBs PLC, these modules and the I/O address they occupied (see Chapter 12, WinProladder User's Manual for details) will be displayed on the screen when WinProladder is connected to the PLC. If a FBs-7SG2 is connected to the FBs PLC, users will find in the project window that the system has automatically assigned the output address to FBs-7SG2 when WinProladder is connected to the PLC.

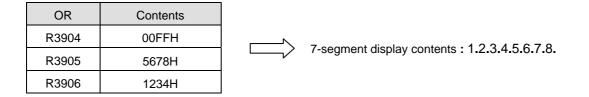
Program example 1 (Decode Display Mode)

Control of 8-digit 7-segment display with FBs-7SG1, with decimal point on. In this case, the FBs-7SG1 must be set to Decode Mode.



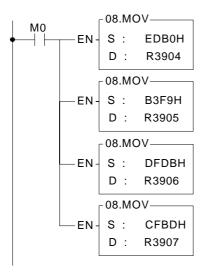
Description :

When M0=1, move the value to be output to the OR. As described above, OR+0 (R3904 in the example) controls the display of decimal point in decode mode; OR+1 (R3905 in the example) controls the display of the lower section of the four digits and OR+2 (R3906 in the example) the upper section of the four digits. The results are:



Program example 2 (Non-decode Display Mode)

Display numbers on the 8-digit 7-segment display with FBs-7SG1, with decimal point on. In this case, the FBs-7SG1 must be set to Non-decode Mode.



Description :

When M0=1, move the value to be output to the OR. As described above, OR+0 (R3904 in the example) controls the display of the first two digits, OR+1 (R3905 in the example) the third and fourth digits, OR+2 (R3906 in the example) the fifth and sixth digits, and OR+3(R3907 in the example) the last two digits. The results are:

OR	Contents
R3904	EDB0H
R3905	B3F9H
R3906	DFDBH
R3907	CFBDH



7-segment display contents : E.d.6.5.4.3.2.1.

16.9 FBs-7SG Output Commands FUN84: TDSP

The TDSP commands are described in the next page.

TDSP

FUN84 TDSP	FBs-7SG Display Module Convenient Commands 7/16-segment display character and number display conversion									FUN84 TDSP
		Ladder sym	bol			•	eration Mc			
		84.TDSP-					-	-	converted char	acters
Execution cor	ntrol — EN -	Md :						e character		
		S :			NI	: Leng	th of char	acter, $1 \sim 6$	4	
All OFF Input cor	ntrol — OFF	Ns:			D	: Startii	ng addres	s to store t	he converted p	attern
		NI :			Nd	: Star	t pointer v	vhile storing	9	
					So	operan	d can be	combined	with V、Z、P0	~P9
All ON Input co	ntrol — ON -	D :			inc	lex reg	isters for	indirect ad	dressing	
		Nd :				-			-	
	L									
		Range	HR	OR	ROR	DR	К	Index		
		Oper	R0	R3904	R5000	D0	Positive integer	V、Z、		
		-and	R3839	R3967	R8071	D3999	16/32-bit	$P0 \sim P9$		
		Md					$0\sim 3$			
		S	0	\bigcirc	0	\bigcirc		0		
		Ns () () () () () () () () () () () () ()								
		NI	0	○ ○ ○ 1~64						
			D O O* O							
		Nd	0	\bigcirc	0*	\bigcirc	$0 \sim 63$			

• This convenient instruction is used to generate the corresponding display pattern for FBs series 7-segment or 16-segment display pannel under the control of FBs-7SG1 or FBs-7SG2 modules.

When execution control "EN"=1, input "OFF"=0, and input "ON"= 0, this instruction will perform the display pattern conversion, where S is the starting address storing the being converted characters, Ns is the pointer to locate the starting character, NI tells the length of being converted characters, and D is the starting address to store the converted result, Nd is the pointer to locate the start of storing.

There are 4 kinds of operation mode as below:

- Md=0, display pattern conversion for 16-segment display; the source character is the 8-bit ASCII Code, the converted result is the 16-bit display pattern. By the control of M1990, it determines the display direction, where M1990=0, right to left display ; M1990=1, left to right display
- Md=1, Without leading zero display conversion for 16-segment display; the source character is the 8-bit ASCII Code, the converted result is the 16-bit display pattern without leading zero.
- Md=2, Non-decoded display pattern conversion for 7-segment display; the source character is the 4-bit nibble code, the converted result is the 8-bit display pattern.
- Md=3, Without leading zero display conversion for 7-segment decoded display; the source character is the 4-bit nibble code, the converted result is the 4-bit display pattern without leading zero.

Byte 0 or Nibble 0 of S is the 1st displaying character, Byte 1 or Nibble 1 of S is the 2nd displaying character,...

Ns operand is the pointer to tell where the displaying character starts

NI operand is the character quantity for conversion

TDSP

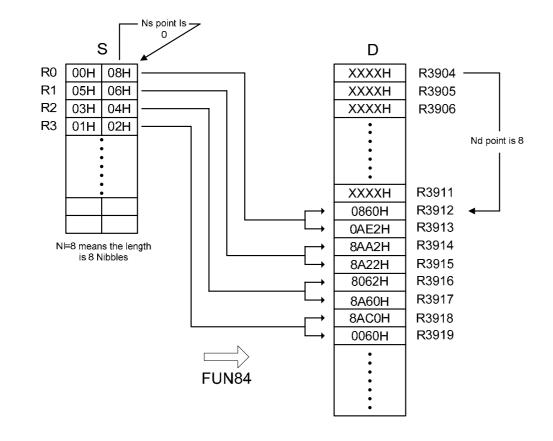
FUN84	FBs-7SG Display Module Convenient Commands	FUN84
TDSP	7/16-segment display character and number display conversion	TDSP

D operand is the starting address to store the converted display pattern; while Md=0 or 1, one source character of 8-bit ASCII code needs one 16-bit location to store the result; while Md=2, one source character of 4-bit nibble code needs one 8-bit location to store it; while Md=3, one source character of 4-bit nibble code needs one 4-bit location to store it.

Nd operand is the pointer to tell where is the start to store the converted pattern.

- When inputs "OFF"=1, "ON"=0, and "EN"=0/1, the D operand will be filled with the all OFF pattern according to the operation mode, the Nd pointer, and the quantity of NI.
- When inputs "ON"=1, "OFF"=0/1, and "EN"=0/1, the D operand will be filled with the all ON pattern according to the operation mode, the Nd pointer, and the quantity of NI.
- Data will be converted differently based on the selected mode. The description below is based on Example 2.

In Example 2, MD=1; S=R0; Ns=0; NI=8; D=R3904; and Nd=8. Data conversion is presented below.



Example1

Т

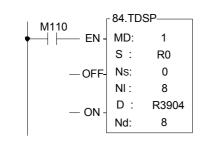
8-character of text display by using the FBs-7SG2 display module and 16-Segment display panels; for this application, the FBs-7SG2 module must be set to work at the non-decoded operation mode.

The WinProladder supports the "ASCII Table" editing for easy and convenient text message display; we can create one ASCII Table with the content ' WELCOME ' for testing, and we assign R5000 is the table starting address, then R5000 \sim R5007 will have the following contents :

TDSP

FUN84 TDSP	FBs-7SG Display Module Convenient Commands 7/16-segment display character and number display conversion	FUN84 TDSP
א א א א א	<pre>&5000=2027H (20H= ; 27H=') &5001=4557H (45H=E; 57H=W) &5002=434CH (43H=C; 4CH=L) &5003=4D4FH (4DH=M; 4FH=O) &5004=2045H (20H= ; 45H=E) &5005=2C27H (2CH=, ; 27H=') &5006=4E45H (4EH=N; 45H=E) &5007=0044H (00H= ; 44H=D)</pre>	
•	$ \begin{array}{cccccccccccccccccccccccccccccccccccc$	
Description :	When M100=1, M101=0 and M102=0, the FUN84 will perform the display pattern convertes the source (S) begins from the R5000, the start pointer (Ns) is pointed to byte 2, and (NI) is 8, it means the contents of R5001 \sim R5004 are the displaying characters; R3904 \sim R3911 will store the converted pattern for text message displaying (D operand R3904, Nd operand is pointed to word 0, NI operand is 8 for quantity) While M1990=1, the 16-segment panel will display "WELCOME ";	the quantity the registers
	While M1990=0, the 16-segment panel will display " EMOCLEW". When M101=1, M102=0, the registers R3904~R3911 will be filled with the all OFF pat displaying. When M102=1, the registers R3904~R3911 will be filled with the all ON pattern for dis	
Example2]	
	aracter of display without the leading zero through the second FBs-7SG2 display display panels; for this application, the FBs-7SG2 module must be set to work at the	

operation mode.

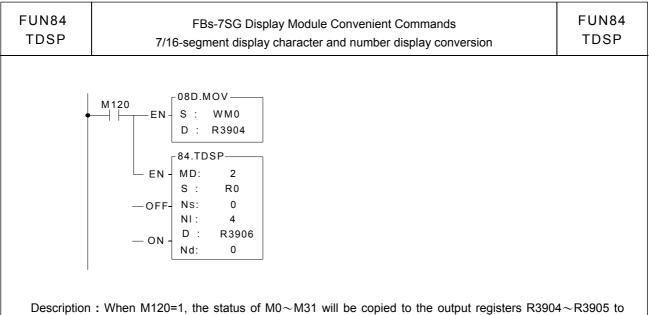


FUN84 TDSP FBs-7SG Display Module Convenient Commands 7/16-segment display character and number display conversion FUN84 TDSP Description When M110=1, the FUN84 will perform the display pattern conversion, where the source (\$) begins from the R0, the start pointer (Ns) is pointed to byte 0, and the quantity (NI) is 8, it means the contents of R0~ R3 are the displaying characters; the registers R3912~R3919 will store the converted pattern for message displaying (D operand begins from R3904, Nd operand is pointed to word 8, NI operand is 8 for quantity). (1) R0=0008H R1=0506H R2=0304H R3=0102H Display on the 16-segment display : "12345608" (2) R0=0708H R1=0506H R2=0000H Display on the 16-segment display : "5678" (3) R0=3738H R1=3536H R2=3334H R3=3030H Display on the 16-segment display : "12345678" (4) R0=3038H R1=3536H R2=3334H R3=3030H Display on the 16-segment display : "345608" (2) R0=3038H R2=3334H R3=3030H Display on the 16-segment display : "12345678" (3) R0=3738H R1=3536H R2=3334H R3=3030H Display on the 16-segment display : "12345678" (4) R0=3038H R2=3334H R3=3030H Display on the 16-segment display : "345608"			100
When M110=1, the FUN84 will perform the display pattern conversion, where the source (S) begins from the R0, the start pointer (Ns) is pointed to byte 0, and the quantity (NI) is 8, it means the contents of R0~ R3 are the displaying (D operand begins from R3904, Nd operand is pointed to word 8, NI operand is 8 for quantity). (1) R0=0008H R1=0506H R2=0304H R3=0102H Display on the 16-segment display : "12345608" (2) R0=0708H R1=0506H R2=0000H R3=0000H Display on the 16-segment display : "5678" (3) R0=3738H R1=3536H R2=3334H R3=312H Display on the 16-segment display : "12345678" (4) R0=3038H R1=3536H R2=3334H R3=3030H Display on the 16-segment display : "345608" ٤ The I/O address of FBs-7SG2 in Example 2 must be at R3912-R3919 to ensure the correct display of the			
 the R0, the start pointer (Ns) is pointed to byte 0, and the quantity (NI) is 8, it means the contents of R0~R3 are the displaying characters; the registers R3912~R3919 will store the converted pattern for message displaying (D operand begins from R3904, Nd operand is pointed to word 8, NI operand is 8 for quantity). (1) R0=0008H R1=0506H R2=0304H R3=0102H Display on the 16-segment display : "12345608" (2) R0=0708H R1=0506H R2=0000H B3=0000H Display on the 16-segment display : " 5678" (3) R0=3738H R1=3536H R2=3334H R3=3132H Display on the 16-segment display : "12345678" (4) R0=3038H R1=3536H R2=3334H R3=3030H Display on the 16-segment display : " 345608" (5) Address of FBs-7SG2 in Example 2 must be at R3912~R3919 to ensure the correct display of the 	Description		
R1=0506H R2=0304H R3=0102H Display on the 16-segment display : "12345608" (2) R0=0708H R1=0506H R2=0000H Display on the 16-segment display : "5678" (3) R0=3738H R1=3536H R2=3334H R3=3132H Display on the 16-segment display : "12345678" (4) R0=3038H R1=3536H R2=3334H R3=3030H Display on the 16-segment display : " 345608" * The I/O address of FBs-7SG2 in Example 2 must be at R3912~R3919 to ensure the correct display of the	the R3 me	R0, the start pointer (Ns) is pointed to byte 0, and the quantity (NI) is 8, it means the con are the displaying characters; the registers R3912 \sim R3919 will store the converte ssage displaying (D operand begins from R3904, Nd operand is pointed to word 8, NI op	tents of R0 \sim d pattern for
R1=0506H R2=0000H R3=0000H Display on the 16-segment display : "5678" (3) R0=3738H R1=3536H R2=3334H R3=3132H Display on the 16-segment display : "12345678" (4) R0=3038H R1=3536H R2=3334H R3=3030H Display on the 16-segment display : "345608" * The I/O address of FBs-7SG2 in Example 2 must be at R3912~R3919 to ensure the correct display of the	(1)	R1=0506H R2=0304H R3=0102H	
R1=3536H R2=3334H R3=3132H Display on the 16-segment display : "12345678" (4) R0=3038H R1=3536H R2=3334H R3=3030H Display on the 16-segment display : " 345608"	(2)	R1=0506H R2=0000H R3=0000H	
R1=3536H R2=3334H R3=3030H Display on the 16-segment display : " 345608"	(3)	R1=3536H R2=3334H R3=3132H	
☆ The I/O address of FBs-7SG2 in Example 2 must be at R3912~R3919 to ensure the correct display of the	(4)	R1=3536H R2=3334H R3=3030H	

Example3

4-digit of numeric display and 32-point of external independent LED's display through the control of FBs-7SG1 display module and 4-digit of 7-segment display panel; also, it needs the extra circuit to control the 32-point of independent LED's display. For this application, the FBs-7SG1 module must be set to work at the non-decoded operation mode.

TDSP



escription : When M120=1, the status of M0~M31 will be copied to the output registers R3904~R3905 to control the display of the 32-point of independent LEDs. The FUN84 also performs the display pattern conversion, where the source (S) begins from the R0, the start pointer (Ns) is pointed to nibble 0, and the quantity (NI) is 4, it means nibble0~nibble3 of R0 are the displaying characters; the output registers R3906~R3907 will store the converted pattern for displaying (D operand begins from R3906, Nd operand is pointed to byte 0, NI operand is 4 for quantity).

R0=1024H \rightarrow The 7-segment panel will display "1024"

Example 4

12-digit of decoded numeric display without the leading zero through the control of FBs-7SG2 display module and 12-digit of 7-segment display panels. For this application, the FBs-7SG2 module must be set to work at the decoded operation mode.

M130	84.TDSP	
←	MD:	3
	S :	R0
—OFF-	Ns:	0
	NI :	12
— ON -	D :	R3905
	Nd:	0

- Description : When M130=1, the FUN84 will perform the display pattern conversion, where the source
 (S) begins from the R0, the start pointer (Ns) is pointed to nibble 0, and the quantity (NI) is 12, it means nibble0~nibble11 of R0~R2 are the displaying characters; the output registers R3905~
 R3907 will store the converted pattern for displaying (D operand begins from R3904, Nd operand is pointed to nibble 0, NI operand is 12 for quantity).
 - (1). R2=1234H, R1=5678H, R0=9000H Display on the 7-segment display : "123456789000"
 - (2). R2=0000H, R1=5678H, R0=9000H Display on the 7-segment display : "56789000"